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| **BTEC Component 1 MOCK: NARRATIVE** | | **Target Level:** | | |
| **NAME:** | | | **TICK** |
| **Task 1 Investigation** | | | |
| **T1:** Understanding the brief, come up with basic concepts and ideas around theme, product, imagery, message | | |  |
| **T2:** Research at least 3 or more relevant starting points for your work. This should include:   * A **mood board** of images * Use the **writing framework** to discuss one of the images for each artist, making links to the brief and client expectations. * Add a title and present appropriately | | |  |
| **T3:** Secondary research: mood board of images from the internet, books magazines etc to **use with T4** | | |  |
| **T4:** Create studies in the style of the artists exploring visual communication e.g. how have they applied marks? What can you tell me about the formal elements? (Colour, line, tone, pattern, texture, 2D shape and 3D form) What can you tell me about the composition? **Use research from T3** | | | SCAN |
| **Task 2 Idea generation** | | | |
| **T5:** Idea generation: A page of at least **3 initial ideas** taking inspiration from artist research (Use primary and secondary evidence to support your ideas) | | |  |
| **T6:** Primary research: you must be able to take relevant photos, it is a requirement of the assessment | | |  |
| **T7:** Create outcomes which **explore a range of media, material, technique, and process**.  Show **skill and refinement** in exploring each media. You should aim to explore at least 3 media. | | |  |
| **MEDIA/MATERIAL**  Watercolour, Acrylic, Oil Pastel, Chalk, Biro, Fine liner, Dip pen and ink, Tonal pencils, Charcoal, Graphite, Soluble Graphite, Pencil Crayon, Watercolour pencil, Felt tip, Alcohol Markers, Brusho, Marbling inks, Tissue Paper, Cartridge Paper, Sugar paper, Watercolour Paper, Mount board, Cardboard, Canvas, Wooden board, Recycled media, Clay, Modroc, Wire | **TECHNIQUES/Process**  Painting, Drawings, Sculpture, Sgraffito, Collage, Assemblage, Montage, Photomontage, Lino Printing, Etching, Mono print, Collagraphy, Gelli Print, Photography, Photoshop, Ceramics, Weaving, Stencil Art, Batik, Sculpture, T-shirt transfer, Sewing/Stitching, Felt tip wash. | | |
| **T8:** Review outcomes using the **writing frameworks** talk about formal elements, make connections to the brief and research | | | SCAN |
| **Task 3 Development and creation** | | | |
| **T9:** Idea generation: A page of at least **3 final ideas** taking inspiration from artist research and experimentation (Use primary and secondary evidence to support your ideas) | | |  |
| **T10:** Create at least 2 mini outcomes showing **exploration** of media and **refinement** and **improving** the idea. | | |  |
| **T11:** **Review** the outcome critically, how could it be improved? Does it link to your research and the brief? Use the **writing framework** to help. Make note of what will improve on the next outcome. Explore composition, colour scheme, media etc | | |  |
| **DEVELOPMENT REVIEW MUST BE COMPLETED BEFORE YOU CAN START THE FINAL OUTCOME** | | | |
| **T12:** Development review. To be completed in exam conditions | | | |
| **T13: EXAM –** You have 5 hours to complete the final outcome. Once complete it is complete review it. Make connections to the brief and research.Successes and failure. | | | |
| **Task 4: Presentation** | | | |
| **T14:** PRESENT an art and design portfolio of no more than 8 slides. Select and present only the best work that showcases your designs, ideas, and process | | |  |

**COMPONENT 1: Responding to a brief**

**Weekly Target Plan (8 WEEKS)**

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| **Week** | **Classwork** | **Homework** | **Check** |
| WK A  8 | 1 LESSONS ON UNDERSTANDING THE BRIEF (T1)  2 LESSONS ON RESEARCH TO FIND IMAGES AND COMPLETE WRITE UPS (T2) | T2 – PUT PAGES TOGETHER | Task 1 INVESTIGATE  ❑ |
| WK B  7 | 3 LESSONS ON MEDIA EXPLORATION INCLUDING SECONDARY RESEARCH (T3, T4) | T2 – PUT PAGES TOGETHER | Task 1 INVESTIGATE  ❑ |
| WK A  6 | Scan Check Point  3 LESSONS ON MEDIA EXPLORATION IN THE STYLE FO THE ARTIST (T4) | T2 – PUT PAGES TOGETHER | Task 1 INVESTIGATE  ❑ |
| WK B  5 | 2 LESSONS ON IDEA GENERATION AND ANNOTATION (T5)  1 LESSON ON PRIMARY RESEARCH (T6) | Present work in your book | Task 2  IDEA GENERATION  ❑ |
| WK A  4 | 3 LESSONS ON MEDIA EXPLORATION AND REVIEW (T7, T8) | Present work in your book | Task 2  IDEA GENERATION  ❑ |
| WK B  3 | Scan Check Point  3 LESSONS ON MEDIA EXPLORATION AND REVIEW (T7, T8) | Present work in your book | Task 2  IDEA GENERATION  ❑ |
| HALF TERM | | | |
| WK A  2 | 1 lesson on final idea generation (T9)  2 lessons on mini outcomes and review (T10, T11) | Complete mini outcomes | Task 3 DEVELOPMENT AND CREATION  ❑ |
| WK B  1 | 3 lessons on mini outcomes and review (T10, T11) | Complete mini outcomes | Task 3 DEVELOPMENT AND CREATION  ❑ |
| WK A  0 | **DEVELOPMENT REVIEW (2h) T12**  **MOCK EXAM WEEK**  Scan Check Point |  | Task 3 DEVELOPMENT AND CREATION  ❑ |
| WK B | **ART EXAM TUESDAY 25TH JUNE (5h)**  Portfolio  Create powerpoint for presentation (T14) |  | Task 4 PRESENT  ❑ |
| WK A | Portfolio  Create powerpoint for presentation (T14) |  | Task 4 PRESENT  ❑ |

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| **EXAM Day 1: Plan what work you will complete on the day**  You will be assigned a seating position / exam conditions | |  | EXAM  ❑ |
| P1 |  | | Target met  ❑ |
| P2 |  | | Target met  ❑ |
| P3 | ­ | | Target met  ❑ |
| P4 |  | | Target met  ❑ |
| P5 |  | | Target met  ❑ |

A close-up of a computer screen

Description automatically generated

**BRIEF**

**Narrative**- ***Brief:*** *The national library service is promoting the benefits of creative storytelling and is creating a touring exhibition* based on the theme **Narrative**, displaying art and design work that tells a story. *Their aim is to promote the idea of visual communication through the exhibition* of creative work in response to the theme **Narrative**. *The library service is holding an open competition for submissions of work* in any art and design form that relates to the theme.

The theme **Narrative** is commonly found in art and design work where the power of the visual image is used to ignite imaginations, evoke emotions and capture universal cultural truths and aspirations. Art and design has the ability to narrate a story across diverse cultures, preserving it for future generations. Use this as a starting point to develop and create an outcome or outcomes that reflect the theme.